THE PUBLICATION FOR DESIGN ENGINEERS

DESIGNING ELECTRONICS NORTH AMERICA JUNE 2024

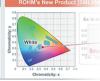
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EMI

ED vs Standard Product



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Electromagnetic interference: Causes and solutions

RGB Chip LEDs enhance automotive applications

STORAGE DEVICES Emulating the behavior of legacy storage devices

SOFTWARE DESIGN MOSA lessons from FACE

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CIRCULATION

PUBLISHER

Mark Leary

EDITORS WORD

Show me a LED flashing...

... and I'll show you a man drooling. What can I say? I love light-emitting diodes (LEDs). I should get myself a "I V LEDs" T-shirt.



When I was a kid in the 1960s, you could get any color LED you wanted-any color at all-just so long as that color was red. I remember when the first 7-segment LED displays appeared in the 1970s (using red LEDs, of course). It wasn't long before they started to appear in industrial instrumentation and consumer products like wristwatches and electronic calculators. This may sound quaint now but-back then-having these displays become available and affordable was like being transported into a Jetson-esque future.

Over time, more and more entries were introduced into our LED color palette: yellow, orange, and green, followed by blue and white. It's also possible to obtain bicolor and tricolor LEDs in various shapes and sizes.

The original LED lighting used to replace incandescent bulbs for home use was a little "harsh" on the eyes. Happily, modern "warm white" LEDs are much more comfortable, and they last much, much longer than their incandescent cousins.

I just heard about something cool (in more ways than one). We could be poised to see the introduction of biomimetic LEDs, where "mimetic" refers to things that imitate or echo something else. By replicating the structures used by fireflies in their lanterns, it seems we can make LEDs that are just as bright using half the power or are twice as bright using the same power.

As always, the team at DENA will be here to help light your way!

Max Maxfield

CLIVE 'MAX' MAXFIELD Editor. DENA



Issue 16, Vol.3 No.06 / Published 6 times per year by MMG Publishing Limited / MMG PUBLISHING US Ltd, Normandale Lake Center, 8400 Normandale Lake Boulevard, Suite 920, Bloomington MN 55437 / Tel: 866.364.0951 / Fax: 952.378.2770 Printed by: Cummings / DENA is printed on sustainably sourced paper stock ISSN 2834-7366 © 2024 MMG Publishing Ltd



Emulating the behavior of legacy storage devices

Richard Warrilow is a technical author with Declaration Limited and a qualified electronics engineer

Solid-state

replacements for old technology drives can give decadesold systems a new lease of life

Within many industry sectors, computers and computerbased systems that were designed and built decades ago are in regular use, are heavily relied upon, and must provide several more years of service.

In the telecoms sector, for example, operators are legally obliged to continue providing certain services; ones that run through old base stations and exchange system hardware. Meanwhile, in the aerospace and defense sectors there are, for example, radar systems, training simulators, and automatic test equipment (ATE) systems in use that were designed in the 1980s.

These systems were designed to use then state-of-the-art data storage devices such as early generation SCSI, IDE (PATA) hard disk and tape drives, and even ESDI, Shugart, and IDC floppy disk drives. With their moving parts, these drives are becoming increasingly unreliable. Understandably, they became obsolete years ago.

Moreover, it is the physical interface that is obsolete, so even finding a similar drive is challenging. And, even if one can be found, there are still likely to be problems. For example, SCSI was an extremely popular way of connecting computer peripherals in the 1980s (and through to the early 2000s). It was standardized in 1986 as the SCSI parallel interface (SPI) 8-bit wide, single-ended bus.

This standard evolved through several iterations, doubling the number of data lines to 16 and incorporating differential signaling before finally being superseded by the serial attached SCSI (SAS) interface. However. the word "standardized" should be taken with a pinch of salt because OEMs did not always implement the full standard. Instead, they often retained just the SCSI command protocol or the SCSI architectural model. Also, many SCSI drives were designed with a specific host in mind, and the latter would only physically interface with an exact make and model (number) of drive.

Furthermore, there are instances where a host system and drive were designed to

behave in a mutually exclusive manner under particular circumstances. For example, the OEM of the host and the OEM of the drive might collaborate to agree things like mode page setting or a vendor unique mode page in the memory map. As another example, the OEMs may have agreed on certain handshaking protocols when messages between the host and drive take place.

Such pairings between hosts and drives was a common practice, meaning a secondhand drive required to keep a host computer operational might need to come from an identical host. This is an extremely unlikely find and, even if one can be found, what will be its life



expectancy? Also, the host might be able to "recognize" that a new drive has been inserted, in which case it might look for certain data to be present (i.e., not just lots of zeros); again, something that might have been agreed between the OEMs.

It is also worth noting that many systems engineers (particularly in aerospace and defense) recognized that the drive was potentially a weakness in the reliability of the host system and had the foresight to buy spares

The 50-pin data and control connector and the 4-pin Molex connector (for power) on this Fujitsu SCSI HDD are positioned such that they only align with a specific IBM host computer



STORAGE DEVICES

and place them in storage. To their dismay, users are now finding these spares are crashing when powered up. Again, the use of moving parts is the problem. In the case of HDDs, many models had heads that rested on the surface when not spinning. Over time the heads may have stuck to the surface. This may result in preventing the disks from spinning or ripping the heads from their suspension mechanisms. In essence, the failure of such a drive is a serious issue. Finding an exact-match secondhand drive is challenging, and an out-of-the-box unused spare that has been in storage for years is likely to crash.

Importantly, modifying the host is impractical in most cases because it would need to spend too much time offline. Moreover, modification might not be permitted. In the defense sector, for example, the host system's functional behavior will most likely have been certified. A replacement drive that can be guickly swapped in is the only logical solution.

Emulation

In recent years a few companies have set up specializing in the design and manufacture of solid-state-based storage devices that can replicate the behavior of these yesteryear data storage drives, even if they were paired to a specific host.

One such company is UK-based Solid State Disks Limited (SSDL). SSDL has produced hundreds of solid-state drives over the years, so the good news-for anyone in need of replacing an electromechanical drive-is that the company has probably replicated it before. In this case, the designs (including software drivers) will already exist, and a drive can be quickly manufactured.

But what if a design does not already exist? And how were these existing replacements made in the first place, particularly if the OEMs had tweaked the SCSI standard or done other things to lock in their drive? SSDL Chief Technology Officer, Brian McSloy, explains: "Some details of the original drive and its interface might be available online. If not, we use techniques we've developed to interrogate a working drive, either one of the many we have in our engineering department, or a sample supplied by a customer."

A solid-state-based replacement with dual CF cards for a SCSI drive



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"Many drives of the 1980s and 1990s were 8-bit and had readwrite speeds of no more than 10MB/s. Now, drives from the 2000s are showing signs of wear and we are receiving more and more requests for 16- bit wide SCSI with read-write speeds of up to 80MB/s."

McSloy goes on to say that analysis equipment can always be taken to the host and placed between it and the drive so that signal timings and protocol can be captured.

"This is not an ideal situation though," adds McSloy, "as we clearly need access to a working drive. Ideally, we need to be brought in before the original drive fails. And, even then, we need to take extreme care when handling the original drive as it will have become very fragile over the years."

Preparation

Most legacy drives are based on logical blocks, where the exact encoding of the data onto the disk is handled internally by the storage device. For some classes of device, such as ESDI or floppy, the encoding has to be implemented within the new storage device's firmware. McSloy says this is a complex operation that can only be achieved by reverse engineering the particular implementation, including a detailed low-level examination of the format written to the media, which sometimes varies across the surface.

Also, the solid-state drive needs to be formatted and, as mentioned above,

if the host is expecting to see certain data present to indicate it is a new drive, it will need to be present too. "However," adds McSloy, "some hosts will require the old data to be present on the new drive, in which case it needs to be copied. Again, that means having access to a working drive and taking great care when handling it to copy the data."

In essence, a solid-state replacement can be created for virtually any SCSI-based drive that was in use in the 1980s to early 2000s, irrespective of how the OEMs of the host and drive (companies that may no longer exist) might have collaborated to uniquely pair their products.

As previously mentioned, modifying the host is impractical, or impermissible in some cases. However, since a solid-state drive can be equipped with the same physical connector, interface protocols, memory maps, formatting (including pre-loaded data, if applicable) as the original drive, the host does not need to be modified. "The host will not be aware that a solid-state drive has been fitted," adds McSloy. "And in many cases, we need to slow down the speed of our drive. For instance, to retrieve data, a tape drive might need to rewind the tape. That takes time. We can provide the data almost instantly, but the host might not be ready for it so soon and flag it is as unusual behavior."

Solid-state benefits

With solid-state, reliability is greatly improved (as there are no moving parts) and the drive draws a lot less power than the original electromechanical drive. It is quieter too. As for the storage media itself, SSDL has historically used industrial grade Compact Flash (CF) cards, which can be removed and treated like floppy disks, for example. And if the solid-state drive is replacing an HDD, a CF card is still the storage media, but hidden behind a plate so it cannot be removed.

For its latest products, SSDL has switched to M.2 SSD for drives without removable media and CFast for removable media (though, as before, it can be made inaccessible). "Where removable media is concerned," adds McSloy, "CF is starting to fall out of favor and tops out at 64G capacity for the highest endurance class. CFast goes up to 1TB."

McSloy concludes by saying that obsolescence is a moving target, which means SSDL must move with the times. "For instance, many drives of the 1980s and 1990s were 8-bit and had read-write speeds of no more than 10MB/s. Now, drives from the 2000s are showing signs of wear and we are receiving more and more requests for 16-bit wide SCSI with read-write speeds of up to 80MB/s."

In summary, the behavior of virtually any drive can be replicated in a solution that is more reliable, draws less power, and is more secure, and no modifications need to be made to the host. Also, the solid-state drive can be given features, such as networking, that the original drive never had, thereby opening a whole new world of opportunities.

www.solidstatedisks.com

Communications between a drive and a host

6378	94_138	DataIn (W) 66 FF 6C FF 74 FF 31 FF f.l.t.1. 72 FF 65 FF 74 FF 00 FF r.e.t 5F FF 62 FF 72 FF 65 FFb.r.e. 61 FF 6B FF 74 FF 61 FF a.k.t.a. (32 Bytes)
6379	2 184 424	
6380		Status 02 Check Condition
6381		MsgIn 00 Cmd Complete
6382	901 880	Bus Free
6383	3 994	
6384		Arbwin 7
6385		+Select 7,6
6386	0 622	
6387	1 142 706	+MsgOut C0 Identify
		01 03 01 3F 08
		Sync Negotiation Pw:252ns.off:8
6388	525_022	MsgIn 01 03 01 3F 08
		Sync Negotiation Pw:252ns.off:8
6389	4_750_716	
		03 00 00 00 10 00
6390	137_352	
		F0 FF 00 FF 20 FF 00 FF
		00 FF 01 FF 80 FF 0E FF
		00 FF 00 FF 00 FF 00 FF
		00 FF 00 FF 00 FF 00 FF
		(32 Bytes)
6391	337_478	DEnd 32 Bytes
6392	46_970	
6393	90_708	
6394	12_345_736	Bus Free